



Positions for Action

League action occurs at every level of government after members reach a position on an issue. A League “position” is defined as: (1) a set of guidelines by which proposed government action can be measured; or (2) an expression of League goals against which proposed government action can be evaluated. League boards, with this guidance from the membership, can then study proposed legislation or regulations, and have the flexibility to work with others to achieve our goals. The League board decides whether to support or oppose proposed measures on specific issues.

The State League may use national positions for action on state issues and on issues in the state program that Delegates to state conventions have voted to continue. Local Leagues may also take action within their jurisdiction based on state and national positions. If any action has the potential to affect Leagues in other states, the State League consults with the National League and with the affected Leagues. If Local League actions would impact Leagues in other communities or have an impact beyond the borders of that particular League community, it is necessary for that Local League Board to consult with the State and/or National League and the other affected Leagues. Most importantly, members should be kept informed, have opportunities for discussion and evaluation, and support the action. A complete list of the LWVUS positions may be found in the League of Women Voters of the United States Impact on Issues 2022-2024: A guide to public policy positions available at LWV.org.



**Access
LWVUS Impact on Issues**

Note on background information provided for the following positions: As an organization run by volunteers for most of its history, LWVNC records available through the NC State Archives and various members throughout the state have been consulted for information. A complete record does not exist and the volunteers producing this booklet have done the best job possible in reconstructing the action on positions.

